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| Test Scenarios |  |
| Project: | HTML5GAM |
| Epic: | Trial |
| Story/Feature: | IGAM-898 – Feedback Form |
| Author: | Adnan Khalid |
| Date Created: | 18/09/2014 |
| Date Last Updated: | 18/09/2014 |
| Date Agreed: |  |

**Purpose**

* To validate the tester’s understanding of the requirements
* To validate the project team’s understanding of the requirements

Note: *Priority column contains M (Must), NTH (Nice to Have)*

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| No | Scenario | To Test | Priority |
| 1 | Button on UI for Feedback Form | Verify a button is displayed on the UI for access to the Feedback Form | M |
| 2 | Access to Feedback Form via button | Verify a trial user is able to access the feedback form by clicking on the button displayed on the UI | M |
| 3 | User to send trial feedback via the feedback form | Verify a trial is able to send trial feedback to OS through via the feedback form | M |
| 4 | All entries are recorded and retrievable | Verify all entries made by the trial user are recorded & retrievable incl. Date, Time & User details | M |
| 5 | User must login to access feedback form | Verify Only a trial user with a trial log in has access to the feedback form | M |